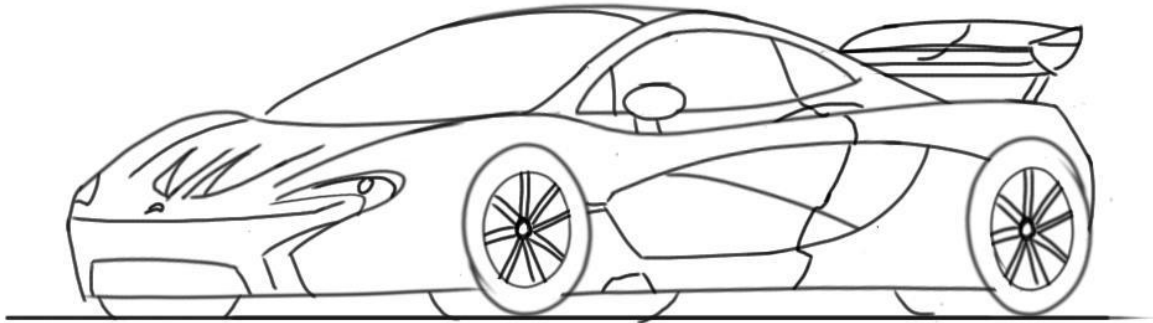


How to Draw A McLaren P1

- **Tutorials**

by *Roman* - August 10, 2015 7

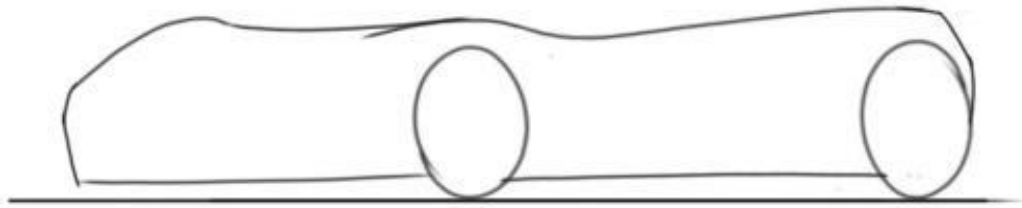


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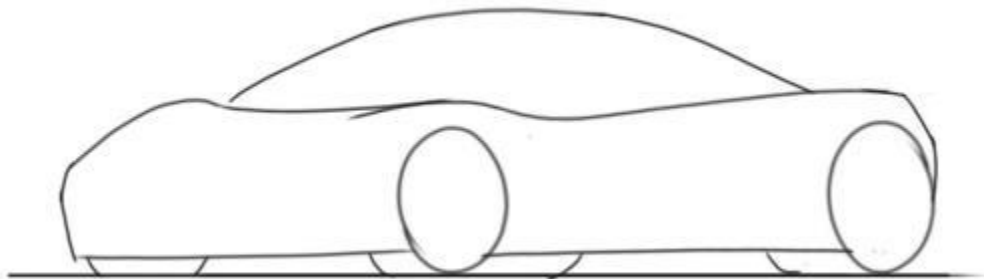
Let's learn how to draw a McLaren P1. I hope you enjoy it.



Draw the wheel base, as you always do. There's nothing special here.



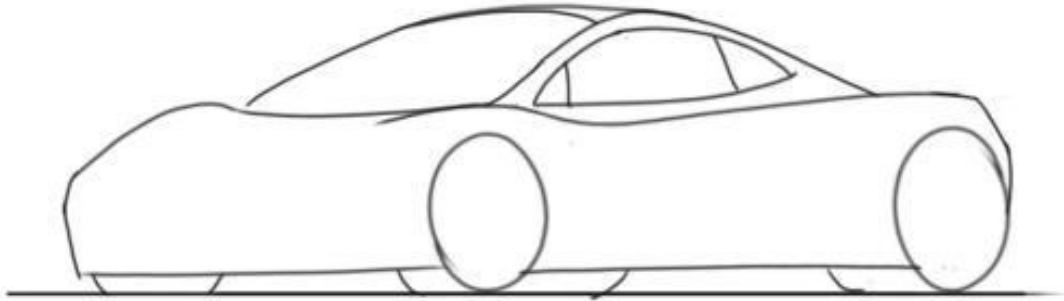
Now draw the body. Very conventional too.



The cabin is also almost generic.

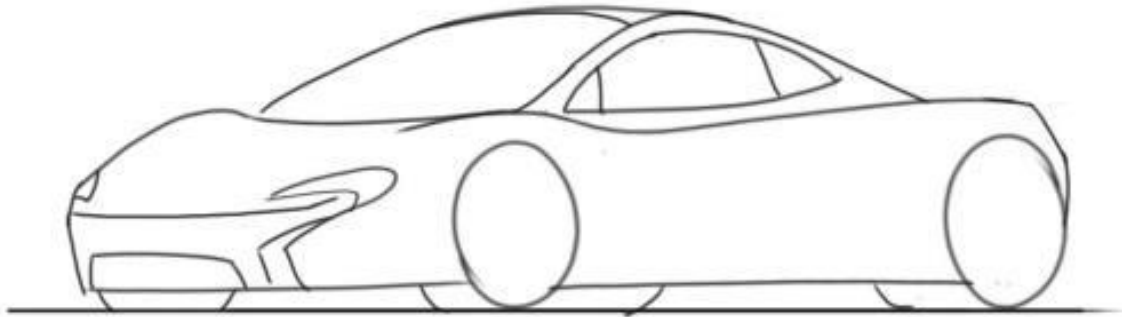
Yep, the basic shape of the P1 is not very exciting.

Draw the wheels on the other side too.



But you know things start to get interesting on step number four.

Draw the windows and the windshield. They appear to be kind of boring too but now the car begins to look like a McLaren.



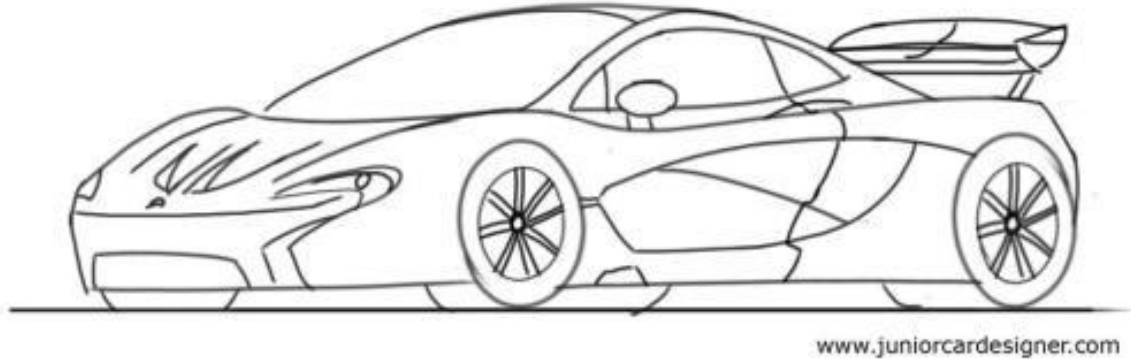
Draw the front fascia now.

This is the element that gives this car its first splash of identity.

I don't know if you've noticed but the headlights look like they were inspired by the logo of the company. Some upside down Nike swoosh-like thingy.

Step number six.

Draw the air vents on the hood, the rim contours and the side intake. Or at least that is what I think that thing on the side is because it doesn't appear to let air in to the engine compartment.



Step number seven.

Time to put the final details: Side mirror, lamp details, the door, wheel spokes, and actual air intake on the shoulder of the car and the rear wing.

The doors were left for the last step because the cut line follows the form of the side intake.